Since version mios\_v1\_5b MIOS has supported 4-bit mode for HD44780 compatible displays

Usually this mode isn't needed, but some displays have been internally configured for 4-bit operation and don't have all the necessary connections for full 8-bit operation or You might have some other reason to try this mode out.

To configure MIOS application to use 4-bit CLCD mode, changes need to be made to the application:

First locate **'USER\_Init'** section of the source files <sup>1)</sup>

Then add to its own section just below the 'USER\_Init'<sup>2</sup>):

;; use a CLCD, E input of first CLCD at D.7, E of second CLCD @C.4

```
;; using the 4-bit interface:
     ;; -> connect MBHP_CORE:J15:D7-D4 of the core module to D7-D4 of the
LCD
     ;; -> left MBHP CORE:J15:D3-D0 of the core module open!
     ;; -> tie D3-D0 of the LCD to ground
             0x37 | 0x80
                             ; E1: D.7, 4bit interface
    movlw
    movwf
             MIOS PARAMETER1
             0x24 | 0x80
                             ; E2: C.4, 4bit interface
    movlw
    movwf
             MIOS PARAMETER2
    movlw
             0x00
                             ; LCD type 0
     call
             MIOS_LCD_TypeSet''
```

Then you have to Compile the modified application.

See the comments <sup>3)</sup> in the code for how to connect the display to the core. In the display side, having the datasheet for it helps a lot.

## More: MIOS function reference

2)

<sup>1)</sup> usually in 'main.asm', in MB\_SID 'sid\_init.inc'

Don't add it in between the initialization commands or you can break something this way

marked with ;; in the beginning of the line

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