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#### **MIDIdocs**

# **Chords**

Forum Discussion Thread - for comments, corrections, or questions about this article

When you initialize a track as a CHORD track type, the first parameter layer is a special "chord" layer. Data on this layer is represented as upper or lower case letters with an octave offset. The letters on CHORD layers are not related to note names - For example, an "A" is not necessarily an A chord.

```
G1T1 Def. Chn 1 PA:Chord TA:Gate Step 1 Maj.12/2∎ Vel:100 Len:Gld.
N/2∎ ---- F/2∎ ---- E/2∎ ---- N/2∎ ---- ---- F/2∎ ---- E/2∎ ---- N/2∎ ----
```

When not transposed, the chords in a chord layer are all C chord variants. A-P are C major chords and variants, a-p are C minor chords and variants. You can play other chords by transposing the chord track (either by external keyboard, or with a loopback bus track). For example: To play a D major chord, choose an "A" chord type (C Major, root position), and send a D note to transpose the chord track. To play an E minor chord, choose an "a" chord type (C Minor, root position), and send an E to transpose the chord track.

If you're not up on your music theory, you might want to use Force-To-Scale when transposing chords to ensure that your results are always in key.

When not transposed, the 32 chord letters correspond to the following chords:

- A-C: Major I, Major II, Major III (transposed variants)
  - A: C Major (Root position) (notes: C E G)
  - **B:** C Major (1st inversion) (notes: E G C)
  - **C:** C Major (2nd inversion) (notes: G C E)
- **D-F:** Root note, 3rd note, 5th note (single notes)
  - o **D:** note: C
  - ∘ **E:** note: E
  - ∘ **F:** note: G
- G,H: Root+3rd, Root+5th
  - ∘ **G:** notes: C E
  - ∘ **H:** notes: C G
- I-N: Maj6, Maj7, Maj8, Maj9, Maj10, Maj12 (4-note chords)
  - ∘ I: C Maj6 (notes: C E G A)
  - ∘ **J:** C Maj7 (notes: C E G B)
  - ∘ **K:** C Maj8 (notes: C E G C)
  - L: C Maj9 (notes: C E G D)
  - ∘ M: C Maj10 (notes: C G C E)
  - N: C Maj12 (notes: C G C G)
- O-P: Sus4 and Maj+
  - O: C Sus4 (notes: C F G)
  - ∘ **P:** C Maj+ (notes: C E G#)
- a-c: Minor I, Minor II, Minor III (transposed variants)
  - **a:** C Minor (Root position) (notes: C D# G)

- b: C Minor (1st inversion) (notes: D# G C)
  c: C Minor (2nd inversion) (notes: G C D#)
- d-f: Root note, 3rd Min. note, 5th note (single notes)

d: note: Ce: note: D#f: note: G

• g,h: Root+3rd min, Root+5th

g: notes: C D#h: notes: C G

- i-n: Min6, Min7, Min8, Min9, Min10, Min12 (4-note chords)
  - i: C Min6 (notes: C D# G A)
     j: C Min7 (notes: C D# G B)
     k: C Min8 (notes: C D# G C)
  - I: C Min9 (notes: C D# G D)
    m: C Min10 (notes: C G C E)
    n: C Min12 (notes: C G C F#)
- o-p: CoG and Min+
  - o: CoG (notes: C F G)p: C Min+ (notes: C E G#)

### **Adding Notes to Chord Tracks**

Chord tracks can have additional NOTE Parameter Layers. You can enter notes on these layers, and they will be played along with any chords on that step.

## **Example: Playing a Chord Progression**

This example is based on TK's Tutorial on how to use chords, transposition, and loopback to play a chord progression - that tutorial has audio examples and detailed steps. I'll summarize it briefly here, and give an example of how to play the same progression in a different key.

To play a iii-vi-i-iii progression in C Major - Em-Am-C-Em - is relatively simple, because it's in the key of C.

- 1: set force to scale to C Major
- 2: Enter some chord letters in the chord track Since force-to-scale is enabled, you can enter pretty much any chord letter the C minor variants will be forced-to-scale to fit the C Major scale anyway.
- 3: Initialize a different track as a note track on your SEQ, set the MIDI out port to one of the BUS ports. Enter a progression of notes as follows: E-A-C-E.
- 4: Set the transpose source on your chord track to the same bus that your NOTE track is on.
- ...Transpose + Force-to-scale will ensure that your chord track plays an Em-Am-C-Em progression.

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### Playing the same progression in Eb Harmonic Minor

Notes in Eb Harmonic Minor are: Eb F Gb Ab Bb Cb D Eb

Chords in Eb Harmonic Minor are:

i: Eb Minor (notes: Eb Ab Cb) ii: F Diminished iii: Gb Augmented (notes: Gb Bb D) iv: Ab Minor v: Bb Minor vi: Cb Major (notes: Cb Eb Gb) vii: D diminished

So, a iii-vi-i-iii progression in the key of Eb Harmonic Minor is: Gb Augmented - Cb Major - Eb Minor - Gb Augmented. To play that progression, use the same chord track from the previous example, and:

1: set force to scale to Eb Harmonic Minor.

2: clear your NOTE bus track, and enter this progression of notes: Gb - Cb - Eb - Gb

...Transpose and force-to-scale will ensure that your chord track plays a Gb Augmented - Cb Major - Eb Minor - Gb Augmented progression.

### Resources

- Tutorial on how to use chords, transposition, and loopback to play a chord progression with audio examples.
- Forum Thread discussing in detail how chord tracks and transposition/force-to-scale works on the SEQ

SOURCE CODE: seq\_chord.h

SOURCE CODE: seq\_chord.c

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