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ADDITIONAL C.-FILES HERE!!!!
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// import main c source file
#include "../main.c"
```

```
// ***** RUNLOOP *****
```

```
void runloop(int loopcount) {
    _Bool continueRunLoop = TRUE;
    char str[64] = "";
    char choice = 'q';
    unsigned char c = 0;
    unsigned int i;
    unsigned int pin = 0;
    unsigned int value = 0;
    unsigned int value2 = 0;
    // poll Timer()
    if(debug_user_timer.TIMER_ENABLED) {
        Timer();
    }
    // poll Tick()
    Tick();
    // poll LCD_Display
    DISPLAY_Tick();
    // debug info
    printf("\n\nMIOS.ACSim(%i) >> ", loopcount);
    // read input
    fgets(str, 32, stdin);    // MAX chars = 32; this is NOT protected
    // against buffer overflows!!!
    choice = str[0];
    switch (choice) {

        case 'q': // quit
        case 'x':
            continueRunLoop = FALSE;
            break;

        case ' ': // OK
            debug_din_value[DEBUG_BUTTON_OK] = 0;
            DIN_NotifyToggle(DEBUG_BUTTON_OK,
            debug_din_value[DEBUG_BUTTON_OK]);
            break;

        case '+': // ENC++
            for(i=0;i<32;i++) { if(str[i]=='+') { c++; } }
            ENC_NotifyChange(DEBUG_ENCODER, c);
            break;

        case '-': // ENC --
```

```
    for(i=0;i<32;i++) { if(str[i]=='-') { c--; } }
    ENC_NotifyChange(DEBUG_ENCODER, c);
    break;

case 'a': // AIN...
    sscanf(str, "a%i,%i", &pin, &value);
    if((pin > DEBUG_AIN_NUM) || (value > 1023)) {
        printf("! max_pin=9, max_value=1023 !");
        pin = 0; value = 0;
    } else {
        printf("scanning pin %i: %i", pin, value);
        // "set" pin values:
        debug_ain_value[pin] = value;
        AIN_NotifyChange(pin, value);
    }
    break;

case 'b': // System Realtime BYTE
    debug_MIDI_byteNum = 0; // sending single byte, maybe
without MIDI_START/_STOP
    sscanf(str, "b%i", &pin);
    MPROC_NotifyReceivedByte(pin);
    debug_MIDI_byteNum = 0;
    break;

case 'd': // DIN...
    sscanf(str, "d%i,%i", &pin, &value);
    // invert value for easier remembrance
    value = value ^ 0x1;
    debug_din_value[pin] = value;
    DIN_NotifyToggle(pin, value);
    break;

case 'e': // ENC # ++/--
    sscanf(str, "e%i", &pin);
    if(pin > DEBUG_ENC_NUM) {
        printf("! max_enc = %i", (DEBUG_ENC_NUM - 1));
        return;
    }
    for(i=3;i<32;i++) {
        if(str[i]=='+') {
            c++;
        } else if(str[i]=='-') {
            c--;
        }
    }
    ENC_NotifyChange(pin, c);
    break;

case 'j': // set jumper pin
    sscanf(str, "j%i", &pin);
```

```
switch(pin) {
  case 10:
    PORTCbits.RC5 = 1;
    Timer();
    PORTCbits.RC5 = 0;
    Timer();
    break;
  case 14:
    PORTDbits.RD4 = 1;
    Timer();
    PORTDbits.RD4 = 0;
    Timer();
    break;
  default:
    printf("pin %i not (yet?) supported", pin);
    break;
}
break;

case 'm': // MIDI Receive (m msgType, argA, argB)
  sscanf(str, "m%i,%i,%i", &pin, &value, &value2);
  MPROC_NotifyReceivedEvt(pin,value,value2);
  break;

case 'n': // send note_on (n noteValue, volume, {channel})
  sscanf(str, "n%i,%i,%i", &pin, &value, &value2);
  if((value2 < 1) || (value2 > 16)) { value2 = 1; }
  MPROC_NotifyReceivedEvt((143+value2),pin,value);
  break;

case 'r': // random
  pin = ACRandomPin();
  value = ACRandomInt();
  printf("scanning pin %i: %i", pin, value);
  // "set" pin values:
  debug_ain_value[pin] = value;
  AIN_NotifyChange(pin, value);
  break;

case 't': // test function
  sscanf(str, "t%i", &value);
  // for example:
  // IIC_SPEAKJET_Transmit14bit(value);
  // printf("\nDEC: %i \tPARAM3: %X \tPARAM2: %X \tPARAM1:
  %X", value, MIOS_PARAMETER3, MIOS_PARAMETER2, MIOS_PARAMETER1);
  break;

default:
  // nothing...
  break;
}
```

```
    if(continueRunLoop) {
        runloop(++loopcount);
    }
}

// ***** MAIN *****
int main(int argc, char **argv) {
    int exit_code = 0;

    // manual:
    printf("\n++++++ MIOS-DEBUG-CONSOLE ++++++\n");
    printf("(r)and (a)(pin), (value) (d)(pin), (state) \n");
    printf("(e{opt.})(+)(-) (j)umper(pin) \n");
    printf("(m)idi(msg), (argA), (argB) \n");
    printf("(n)ote_on(value), (velocity), {channel} \n");
    printf("(SPACE)OK e(x)it + [ENTER] \n\n");

    // init debug
    srandomdev(); // set the random seed

    // init MIOS
    MIOS_BOX_STAT.BS_AVAILABLE = 1;
    Init();
    DISPLAY_Init();

    printf("\n");

    // runloop
    runloop(0);

    return exit_code;
}
```

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