

This page will contain the information about the combined lcd/button matrix [forum topic](#)^{uCApps}

right now I'm using a modified version of the sm_simple C example
this code will be rewritten to make it more coherent

modifications to [scan matrix example](#)^{uCApps}

Hardware

[DOUT wiring](#)

Software

in main.c:

```
...  
//second shiftregister drives the leds  
#define LEDOUT 1  
...  
void LM_SetRow(){  
    MIOS_DOUT_SRSet(LEDOUT,ledtest[sm_col]);  
}  
  
////////////////////////////////////  
/  
// This function is called by MIOS before the shift register are loaded  
////////////////////////////////////  
/  
void SR_Service_Prepare(void) __wparam  
{  
    // call the Scan Matrix Driver  
    SM_PrepareCol();  
    // call the Led Matrix Driver  
    LM_SetRow();  
}  
...
```

in sm_simple.asm:

```
...  
    global    _sm_button_column  
    global    _sm_button_row  
    global    _sm_button_value  
    global    _sm_col  
  
    ;; import lables  
    extern    _SM_NotifyToggle
```

```
; =====  
accessram      udata      ; (no access ram required, these variables can  
be located anywhere)  
  
_sm_button_column  res    1    ; exported to C, therefore an "_" has been  
added  
_sm_button_row     res    1  
_sm_button_value   res    1  
_sm_col            res    1  
  
...  
  
SM_PrepareCol  
    ;; select next DOUT register  
  
    ;; (current column + 1) & 0x07  
SET_BSR    sm_selected_column  
incf      sm_selected_column, W, BANKED    ; (* see note below)  
andlw     0x07  
;_sm_col is used by LM_SetRow()  
movwf     _sm_col  
call      MIOS_HLP_GetBitANDMask    ; (inverted 1 of 8 code)  
  
...
```

and finally in sm_simple.h:

```
...  
extern unsigned char sm_button_value;  
extern unsigned char sm_col;  
...
```

back to [DSEQ32](#)

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