MB SEQ functions - quick reference

Detailed info for options and functions is available at

http://www.ucapps.de/midibox_seq_manual_m.html

#	Function	Description / Options												
Dedicated button functions *(theese can vary depending on panel design and MBSEQ_HW.V4 file)*														
1	Pattern 1,2,3,4	Select pattern/track group - G1, G2, G3, G4												
2	Track 1,2,3,4	Select track within track group - T1, T2, T3, T4. 16 tracks are available in total												
3	Trigger layer A,B,C	Select trigger layer A or B or C. Holding C opens trigger layer selection menu and allows to select others <html>	Gate	Acc	Roll	Glide	Skip	R.G(random gate)	R.V(random value)	No FX	</html>			
4	Parameter layer A,B,C	Select parameter layer A and B. C switches between C & D or with *Pressed&Hold* open parameter layer selection menu and allows to select others. Four parameter layers available by default, but CC, Pitch, Prob, Delay can be added via trigger selection menu *(?)* 🔧 **Fix Me!** <html>	Note	Vel	Length	Roll	</html>							
5	Step View	View and select steps if more than 16 are used <html>	1..16	17..32	...etc</html>									
6	Pattern	Select/load pattern/track group G1, G2, G3, G4 from SD memory location												
7	Song	Select song parameters <html>	Song #	Position	Action{Stop; x1..x16; Jump Pos; Jump Song; Mixer; Tempo; Mutes}	Select patterns: G1,G2,G3,G4	</html>							
8	Edit	Enter edit mode to edit parameter layer step values and set trigger layer steps												
9	Mute	Quickly mute/unmute tracks 1...16												
10	Solo	Solo current track												
11	←/→ *(Left/Right)*	Move cursor position. *Left* has limited usage												
12	+/- *(Inc/Dec)*	Same as *Jog Dial* encoder - increases/decreases the current value												

#	Function	Description / Options										
13	Exit	Quickly exit to top menu										
14	Select	*(Press&Hold)* Select steps to be controlled by *All* function. Obviously has usage in other situations as well 🔧 Fix Me!										
15	All	Edit all selected steps set with *Select* function										
16	Copy	Copy steps from selected # to #. Selection can be edited by *Select* function										
17	Paste	Paste copied steps starting from # step. Selection can be edited by *Select* function										
18	F1 *(Clear)*	*(Press&Hold)* Wipe selected track. Other functions can be assigned in MBSEQ_HW.V4 file										
19	F2 *(Select track)*	*(Press&Hold)* Select track. Other functions can be assigned in MBSEQ_HW.V4 file										
20	F3 *(Select parameter layer)*	*(Press&Hold)* Select parameter layer A,B,C,D...etc. Other functions can be assigned in MBSEQ_HW.V4 file										
21	F4 *(Select trigger layer)*	*(Press&Hold)* Select/assign trigger layer 1..8. Other functions can be assigned in MBSEQ_HW.V4 file										
22	Rec	Open record menu <html>	Track #	Record{Live; Step}	Mode{Mono; Poly}	AStart{on; off}	Step #	TglGate		Port #	Chn #	</html>
23	«	Rewind. Active only in song mode										
24	Stop	Stop playback and reset position to beginning										
25	Play	Start playback of patterns/song										
26	Pause	Halt/resume playback										
27	»	Forward. Active only in song mode										
28	Metronome	Toggle metronome on/off										
29	Fast	Activate *Fast* mode for quicker value selection with encoders. Speed options for *Fast* can be changed in MBSEQ_HW.V4 file										

#	Function	Description / Options											
30	Scrub	*(Press&Hold) + Jog Wheel* dynamically change actual position											
Menu functions													
31	Menu+Scrub	Toggle loop mode on/off											
32	Menu+GP1 *(Mixer)*	Open mixer view for 16 tracks. 12 pages can be switched with +/-. An additional options available with *Select* button 🔧 Fix Me! \<html>	Midi port	Midi channel	Prog change	Volume	Panorama	Reverb	Chorus	CC1	CC2	CC3	CC4 \</html>
33	Menu+GP2 *(Event)*	Open track setup editor \<html>	Track #	Type{Note; Chord; CC; Drum}	Step #	ParL #	TrgL #	Port #	Chn #	Edit Name	\</html>		
34	Menu+GP3 *(Mode)*	Open track mode editor \<html>	Track #	Track on/off	Normal, Transpose, Arpeggiator	\</html> \<html>							

Hold{on; off} | Sort{on; off} | Restart{on; off} | Scale{on; off} | Sustain{on; off} | \</html> |

35	Menu+GP4 *(Direction)*	Open track playback direction editor \<html>	Track #	Select playback mode: Forward, Backward, PingPong, Pendulum, Rand.Dir, Rand.Step, Rand.D+S	\</html> \<html>		Fwd #	Back #	Replay #	Repeat #	Skip #	Itv #	SyncM{yes; no}	\</html>
36	Menu+GP5 *(Divider)*	Open track clock divider setup editor \<html>	Track #	Clock #	Divider{normal; triplet}	Sync to Measure{on; off}	Timebase selector: 1, 2, 4, 8 ..etc	\</html>						
37	Menu+GP6 *(Length)*	Open track length editor \<html>	Track #	Length #	Loop #	Quick length selection: 4, 8, 16 ..etc	\</html>							
38	Menu+GP7 *(Transpose)*	Open track transpose editor \<html>	Track #	Transpose selector: -7 oct ... +7 oct	-7 sem ... +7 sem	\</html>								

4	a	b