MB SEQ functions - quick reference

Detailed info for options and functions is available at
http://www.ucapps.de/midibox_seq_manual_m.html

#	Function	Description / Options												
Dedicated button functions *(theese can vary depending on panel design and MBSEQ_HW.V4 file)*														
1	Pattern 1,2,3,4	Select pattern/track group - G1, G2, G3, G4												
2	Track 1,2,3,4	Select track within track group - T1, T2, T3, T4. 16 tracks are available in total												
3	Trigger layer A,B,C	Select trigger layer A or B or C. Holding C opens trigger layer selection menu and allows to select others <html>	Gate	Acc	Roll	Glide	Skip	R.G(random gate)	R.V(random value)	No FX	</html>			
4	Parameter layer A,B,C	Select parameter layer A and B. C switches between C & D or with *Pressed&Hold* open parameter layer selection menu and allows to select others. Four parameter layers available by default, but CC, Pitch, Prob, Delay can be added via trigger selection menu *(?)* Fix Me! <html>	Note	Vel	Length	Roll	</html>							
5	Step View	View and select steps if more than 16 are used <html>	1..16	17..32	...etc</html>									
6	Pattern	Select/load pattern/track group G1, G2, G3, G4 from SD memory location												
7	Song	Select song parameters <html>	Song #	Position	Action{Stop; x1..x16; Jump Pos; Jump Song; Mixer; Tempo; Mutes}		Select patterns: G1,G2,G3,G4	</html>						
8	Edit	Enter edit mode to edit parameter layer step values and set trigger layer steps												
9	Mute	Quickly mute/unmute tracks 1...16												
10	Solo	Solo current track												
11	←/→ *(Left/Right)*	Move cursor position. *Left* has limited usage												
12	+/- *(Inc/Dec)*	Same as *Jog Dial* encoder - increases/decreases the current value												

#	Function	Description / Options												
13	Exit	Quickly exit to top menu												
14	Select	*(Press&Hold)* Select steps to be controlled by *All* function. Obviously has usage in other situations as well Fix Me!												
15	All	Edit all selected steps set with *Select* function												
16	Copy	Copy steps from selected # to #. Selection can be edited by *Select* function												
17	Paste	Paste copied steps starting from # step. Selection can be edited by *Select* function												
18	F1 *(Clear)*	*(Press&Hold)* Wipe selected track. Other functions can be assigned in MBSEQ_HW.V4 file												
19	F2 *(Select track)*	*(Press&Hold)* Select track. Other functions can be assigned in MBSEQ_HW.V4 file												
20	F3 *(Select parameter layer)*	*(Press&Hold)* Select parameter layer A,B,C,D...etc. Other functions can be assigned in MBSEQ_HW.V4 file												
21	F4 *(Select trigger layer)*	*(Press&Hold)* Select/assign trigger layer 1..8. Other functions can be assigned in MBSEQ_HW.V4 file												
22	Rec	Open record menu <html>	Track #	Record{Live; Step}	Mode{Mono; Poly}	AStart{on; off}	Step #	TglGate		Port #	Chn #	</html>		
23	«	Rewind. Active only in song mode												
24	Stop	Stop playback and reset position to beginning												
25	Play	Start playback of patterns/song												
26	Pause	Halt/resume playback												
27	»	Forward. Active only in song mode												
28	Metronome	Toggle metronome on/off												
29	Fast	Activate *Fast* mode for quicker value selection with encoders. Speed options for *Fast* can be changed in MBSEQ_HW.V4 file												

#	Function	Description / Options												
30	Scrub	*(Press&Hold) + Jog Wheel* dynamically change actual position												
Menu functions														
31	Menu+Scrub	Toggle loop mode on/off												
32	Menu+GP1 *(Mixer)*	Open mixer view for 16 tracks. 12 pages can be switched with +/-. An additional options available with *Select* button Fix Me! <html>	Midi port	Midi channel	Prog change	Volume	Panorama	Reverb	Chorus	CC1	CC2	CC3	CC4	</html>
33	Menu+GP2 *(Event)*	Open track setup editor <html>	Track #	Type{Note; Chord; CC; Drum}	Step #	ParL #	TrgL #	Port #	Chn #	Edit Name	</html>			
34	Menu+GP3 *(Mode)*	Open track mode editor <html>	Track #	Track on/off	Normal, Transpose, Arpeggiator	</html> <html>								

Hold{on; off} | Sort{on; off} | Restart{on; off} | Scale{on; off} | Sustain{on; off} | </html> |

35	Menu+GP4 *(Direction)*	Open track playback direction editor <html>	Track #	Select playback mode: Forward, Backward, PingPong, Pendulum, Rand.Dir, Rand.Step, Rand.D+S	</html> <html>	Fwd #	Back #	Replay #	Repeat #	Skip #	Itv #	SyncM{yes; no}	</html>																																	
36	Menu+GP5 *(Divider)*	Open track clock divider setup editor <html>	Track #	Clock #	Divider{normal; triplet}	Sync to Measure{on; off}	Timebase selector: 1, 2, 4, 8 ..etc	</html>																																								
37	Menu+GP6 *(Length)*	Open track length editor <html>	Track #	Length #	Loop #	Quick length selection: 4, 8, 16 ..etc	</html>																																									
38	Menu+GP7 *(Transpose)*	Open track transpose editor <html>	Track #	Transpose selector: -7 oct ... +7 oct	-7 sem ... +7 sem	</html>																																										
39	Menu+GP8 *(Transpose)*	Open track groove editor <html>	Track #	Groove style{off; shuffle ... etc}	Intensity #	Step #	Dly #	Len #	Vel #	Num Steps #	</html>																																				
40	Menu+GP9 *(Trigger)*	Open track trigger layer selection menu <html>	Gate	Acc	Roll	Glide	Skip	R.G(random gate)	R.V(random value)	No FX	</html>																																				
41	Menu+GP10 *(FX)*	Open FX editor <html>	Local{Echo; Hum; Limit; LFO}	Global{Loop; Scale}	</html> <html> ·[Echo]	Track #	Repeats #	Delay #	Vel.Lev #	FB Velocity %	Note #	Gatelen %	Tcks %	</html> <html> ·[Hum]	Track #	Intensity #	Note{on; off}	Vel/CC{on; off}	Length{on; off}	</html> <html> ·[Limit]	Track #	Lower #	Upper #	</html> <html> ·[LFO]	Track #	Wave{off; sine ..etc}	Amp #	Phs %	Steps #	Rst #	OneShot{on; off}	</html> <html>	Note{on; off}	Vel{on; off}	Len{on; off}	CC{on; off}	ExtraCC #	Offs #	PPQN # </html> <html> ·[Loop]	Mode{all tracks / step view ..etc}	Offset #	Steps #	Loop{on; off]} </html> <html> ·[Scale]	Control{global, G1, G2 ..etc}	Root{Keyb, C ...etc}	Selected scale{major; minor ...etc} </html>
42	Menu+GP11 *(Manual trigger)*	Manualy trigger steps, *(Press&Hold)+Select* for sync to measure <html>		</html> Fix Me!																																										
43	Menu+GP12 *(Morph)*	Open track morphing setup <html>	Track #	Mode{on; off}	Dst.Range #	Value #	Morphing control (also by CC1)	</html>																																								
44	Menu+GP13 *(BPM)*	Open BPM settings editor Fix Me! <html>	Mode{Auto; Slave; Master}	Preset #	Tempo #	Ramp sec.	Fire Preset	Preset Page	</html> <html>																																							

MClk{USB1 ..etc} | In (?) | Out (?) | Din PPQN # | Ext.Restart | Tap Tempo | </html> |

45	Menu+GP14 *(Save)*	Open save menu <html>	Group #	Location #	Target #	Save		Category	Label	</html>									
46	Menu+GP15 *(MIDI)*	Opens midi setup editor <html> ·[Transpose and arp] Port #	Chn #	T/A Split{on; off}	Midd.Note #	Reset Stcks</html> <html> ·[Section Control] Port #	Chn #	G1 #	G2 #	G3 #	G4 #	Fwd port	Reset Stcks</html> <html> ·[Midi Router] Node #	In port	Chn #	Out port	Chn #	Default Port</html> <html> ·[Misc] BLM_Scalar port{on; off}	Midi Monitor </html>
47	Menu+GP16 *(SysEx)*	SysEx operations Fix Me!																	
Utility functions																			
will be continued :)																			

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