


MB SEQ functions - quick reference

Detailed info for options and functions is available at http://www.ucapps.de/midibox_seq_manual_m.html

#	Function	Description / Options													
Dedicated button functions (these can vary depending on panel design and MBSEQ_HW.V4 file)															
1	Pattern 1,2,3,4	Select pattern/track group - G1, G2, G3, G4													
2	Track 1,2,3,4	Select track within track group - T1, T2, T3, T4. 16 tracks are available in total													
3	Trigger layer A,B,C	Select trigger layer A or B or C. Holding C opens trigger layer selection menu and allows to select others <html>	Gate	Acc	Roll	Glide	Skip	R.G(random gate)	R.V(random value)	No FX	</html>				
4	Parameter layer A,B,C	Select parameter layer A and B. C switches between C & D or with <i>Pressed&Hold</i> open parameter layer selection menu and allows to select others. Four parameter layers available by default, but CC, Pitch, Prob, Delay can be added via trigger selection menu (?)  <html>	Note	Vel	Length	Roll	</html>								
5	Step View	View and select steps if more than 16 are used <html>	1..16	17..32	...etc</html>										
6	Pattern	Select/load pattern/track group G1, G2, G3, G4 from SD memory location													
7	Song	Select song parameters <html>	Song #	Position	Action{Stop; x1..x16; Jump Pos; Jump Song; Mixer; Tempo; Mutes}	Select patterns: G1,G2,G3,G4	</html>								
8	Edit	Enter edit mode to edit parameter layer step values and set trigger layer steps													
9	Mute	Quickly mute/unmute tracks 1...16													
10	Solo	Solo current track													
11	←/→ (Left/Right)	Move cursor position. Left has limited usage													
12	+/- (Inc/Dec)	Same as Jog Dial encoder - increases/decreases the current value													
13	Exit	Quickly exit to top menu													

#	Function	Description / Options													
14	Select	<i>(Press&Hold)</i> Select steps to be controlled by <i>All</i> function. <u>Obviously has usage in other situations as well (which?)</u> 													
15	All	Edit all selected steps set with <i>Select</i> function													
16	Copy	Copy steps from selected # to #. Step # can be edited by <i>Select</i> function													
17	Paste	Paste copied steps starting from # step. Step # can be edited by <i>Select</i> function													
18	F1 <i>(Clear)</i>	<i>(Press&Hold)</i> Wipe selected track. Other functions can be assigned in MBSEQ_HW.V4 file													
19	F2 <i>(Select track)</i>	<i>(Press&Hold)</i> Select track. Other functions can be assigned in MBSEQ_HW.V4 file													
20	F3 <i>(Select parameter layer)</i>	<i>(Press&Hold)</i> Select parameter layer A,B,C,D...etc. Other functions can be assigned in MBSEQ_HW.V4 file													
21	F4 <i>(Select trigger layer)</i>	<i>(Press&Hold)</i> Select/assign trigger layer 1..8. Other functions can be assigned in MBSEQ_HW.V4 file													
22	Rec	Open record menu <html>	Track #	Record{Live; Step}	Mode{Mono; Poly}	AStart{on; off}	Step #	TglGate		Port #	Chn #	</html>			
23	«	Rewind. Active only in song mode													
24	Stop	Stop playback and reset position to beginning													
25	Play	Start playback of patterns/song													
26	Pause	Halt/resume playback													
27	»	Forward. Active only in song mode													
28	Metronome	Toggle metronome on/off													
29	Fast	Activate <i>Fast</i> mode for quicker value selection with encoders. Speed options for <i>Fast</i> can be changed in MBSEQ_HW.V4 file													
30	Scrub	<i>(Press&Hold)</i> + <i>Jog Wheel</i> dynamically change actual position													
Menu functions															

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