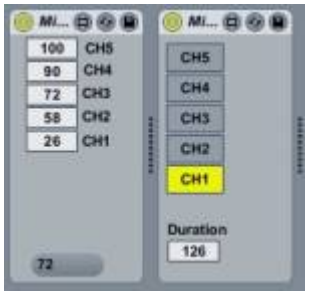
Scale Explorer V0

The Idea from Retriggering Melodys and Drums from a static drum-sequence, goes (for me) back into 2010... and endet in TriggerMatrix
Later i wanted that with a non-static drumsequence - human input, electronic music meets congas drummer: KongaTrigga
Then i run into the problem, that i dont remember of that thousends of scales which are possible when playing melodys... Scale Explorer was born, i broke down 2400 scales to 240 Scales (by letting the root note a variable which can be set on the UI on the fly
For that i took a Alesis PhotonX25, and replaced the Microncontrollerboards with the Midibox ones
Some Things still dont work like the XYZ-IR-Controller, or the Pitchwheel...however, after 2 months of hard work and programming it is working now! YEAH!



TriggerMatrix V3



Teaser

Features

Short spoken:

U Interface

Community users working on it

- **Phatline** = Programming, Documentation, Hardware-Prototype, Testing, Jamin...

Getting Involved ?

Just let a Private message on the forum to user already involved

From:
https://www.midibox.org/dokuwiki/ - **MIDIbox**

Permanent link:
https://www.midibox.org/dokuwiki/doku.php?id=scale-explorer&rev=1583718623

Last update: **2020/03/09 01:50**